

Unit	Topic	Lesson	Lesson Objectives
Equations and Inequalities			
Equations and Inequalities			
Writing Linear Equations			
Write linear equations			
Writing Equations of Parallel and Perpendicular Lines			
Write equations of parallel and perpendicular lines			
Solving Equations Graphically			
Solve equations using the intersect method			
Solve equations using the x-intercept method			
Applications of Equations			
Solve application problems			
Inequalities			
Find exact solution of quadratic and factorable inequalities			
Solve linear inequalities and compound linear inequalities			
Use interval notation			
Graphing Linear Inequalities			
Graph linear inequalities			
Systems of Equations and Inequalities			
Solving Systems of Equations in Two Variables			
Solve systems of equations algebraically			
Solve systems of equations graphically			
Solving Systems of Equations in Three Variables			
Solve systems of equations involving three variables algebraically			
Solving Systems of Linear Inequalities			
Find the maximum or minimum value of a function defined for a polygonal convex set			
Graph systems of inequalities			
Linear Programming			
Recognize situations where exactly one solution to a linear programming application may not exist			
Use linear programming procedures to solve applications			

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Functions**Functions and Graphs****Graphing Linear Equations**

Find the slope of a line through two points

Find the x- and y-intercepts of a line

Find zeros of linear functions

Graph linear equations

Operations with Functions

Find composite functions

Iterate functions using real numbers

Perform operations with functions

Twelve Basic Functions

Recognize graphs of twelve basic functions, determine domains of functions related to the twelve basic functions and combine the twelve basic functions in various ways to create new functions

Piecewise Functions

Identify and graph piecewise functions including greatest integer, step, and absolute value functions

Graphs and Transformations

Define parent functions

Transform graphs of parent functions

The Nature of Graphs**Families of Graphs**

Identify transformations of simple graphs

Sketch graphs of related functions

Graphs of Nonlinear Inequalities

Graph polynomial, absolute value, and radical inequalities in two variables

Solve absolute value inequalities

Inverse Functions and Relations

Determine inverses of relations and functions

Graph functions and their inverses

Direct, Inverse, and Joint Variation

Solve problems involving direct, inverse and joint variations.

Polynomial, Rational, and Exponential Functions**Solving Quadratic Equations Algebraically**

Solve equations by: factoring, square root of both sides, completing the square, quadratic formula

Solve equations in quadratic form

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Graphs of Rational Functions

- Determine vertical, horizontal, and slant asymptotes.
- Graph rational functions.

Fundamental Polynomial Connections

- Find the factors of polynomials using the Remainder and Factor Theorems

Locating Zeros of Polynomial Function

- Approximate the real zeros of a polynomial function

Exponential and Logistic Functions

- Evaluate exponential expressions and identify and graph exponential and logistic functions

The Number e

- Use the exponential function $y = ex$.

Logarithmic Functions and Their Graphs

- Convert equations between logarithmic form and exponential form, evaluate common and natural logarithms, and graph common and natural logarithmic functions

Conics

Conic Sections

Circles and Parabolas

- Find the standard form equation, focus, and directrix of a parabola.

Ellipses

- Given an equation of an ellipse, graph it and label the center, vertices, co-vertices, and foci.
- Write the standard equation for an ellipse given sufficient information.

Ellipses

- Define an ellipse
- Graph ellipses
- Identify important characteristics of ellipses
- Write the equation of an ellipse

Hyperbolas

- Graph hyperbolas.
- Write equations of hyperbolas.

Hyperbolas

- Define a hyperbola
- Graph hyperbolas
- Identify important characteristics of hyperbolas
- Write the equation of a hyperbola

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Trigonometric Functions**Trigonometric Functions****Circular Functions**

- Define and use the trigonometric functions based on the unit circle.
- Find the exact values of trigonometric functions of angles.

Angles and Radian Measure

- Change from radian measure to degree measure, and vice versa
- Find the area of a sector
- Find the length of an arc given the measure of the central angle

Applying Trigonometric Functions

- Use trigonometry to find the measures of the sides of right triangles

Amplitude and Period

- Determine the amplitude of the graph of $y = a \sin(bx)$ and $y = a \cos(bx)$ using a formula
- Determine the period of the graph of $y = a \sin(bx)$ and $y = a \cos(bx)$ using a formula

The Sine Function

- Graph sine curves.
- Identify properties of the sine function.

The Cosine Function

- Graph and write cosine functions.
- Solve trigonometric equations.

Trigonometric Inverses and Their Graphs

- Find principal values of inverse trigonometric functions
- Graph inverse trigonometric functions

Inverse Functions

- Determine the inverse sine and cosine of a number using technology
- Determine the inverse tangent of a number

Trigonometry of General Triangles**Law of Sines and Cosines****Area and The Law of Sines**

- Find the area of any triangle.
- Use the Law of Sines.

The Law of Sines

- Find the area of a triangle if the measures of two sides and the included angle or the measures of two angles and a side are given
- Solve triangles by using the Law of Sines if the measures of two angles and a side are given

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The Ambiguous Case for the Law of Sines

- Determine whether a triangle has zero, one, or two solutions
- Solve triangles using the Law of Sines

The Law of Cosines

- Find the area of triangles if the measures of the three sides are given
- Solve triangles by using the Law of Cosines

Law of Sines and Law of Cosines — a Deeper Look

- Use right triangle trigonometry to develop and prove the Law of Cosines.
- Use right triangle trigonometry to develop and prove the Law of Sines.
- Use the Law of Cosines to solve problems.
- Use the Law of Sines to solve problems.

Sum and Difference Identities

- Evaluate expressions by using the sum and difference identities.
- Use matrix multiplication with sum and difference identities to perform rotations.

Sum and Difference Identities

- Use the sum and difference identities for the sine, cosine, and tangent functions

Matrices

Matrix Operations

Matrices

- Represent systems of equations by augmented matrices
- Solve applications by using matrices
- Solve systems by using a calculator to obtain reduced row echelon form matrices
- Solve systems of equations by row reduction

Networks

- Develop mathematical models using matrices
- Use matrices to describe finite graphs

Organizing Data Into Matrices

- Identify matrices and their elements.
- Organize data into matrices.

Adding and Subtracting Matrices

- Add and subtract matrices.
- Solve certain matrix equations.

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Multiplication Matrix

- Multiply a matrix by a scalar.
- Multiply two matrices.

Modeling with Matrices

Identity and Inverse Matrices

- Determine whether two matrices are inverses.
- Find the inverse of a 2 X 2 matrix.

Determinants

- Evaluate the determinant of a 2 X 2 matrix.
- Evaluate the determinant of a 3 X 3 matrix.

Geometric Transformations with Matrices

- Represent reflections and rotations with matrices.
- Represent translations and dilations with matrices.

Modeling Motion with Matrices

- Use Matrices to determine the coordinates of polygons under a given transformation

Solving Systems with Matrix Equations

- Use matrices to solve systems of linear equations in mathematical and real-world situations.

Vectors

Vector Operations

Complex Numbers

- Add, subtract, multiply, and divide complex numbers; and find complex zeros of quadratic functions

Distance and Midpoints in the Complex Plane

- Calculate the modulus of a complex number.
- Solve problems involving distances and midpoints in the complex plane.
- Use the average to find the midpoint of a segment in the complex plane.
- Use the modulus to find the distance between any two complex numbers in the plane.

Geometric Vectors

- Add and subtract vectors geometrically
- Find equal, opposite, and parallel vectors

Algebraic Vectors

- Add, subtract, multiply, and find the magnitude of vectors algebraically.
- Find ordered pairs that represent vectors

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Vectors in Geometry

- Calculate the magnitude and direction of a vector given its component form
- Perform operations on vectors
- Solve problems involving vectors in modeling situations

Vector Multiplication Using Matrices

- Multiply a vector (regarded as a matrix with one column) by a matrix of suitable dimensions to produce another vector.
- Solve problems involving transformations of vectors using matrices.

Dot Products of Vectors

- Calculate dot products and projections of vectors

Polar Coordinates

- Convert points and equations from polar to rectangular coordinates and vice versa

Probability

Probability

Probability

- Create and use graphs of probability distributions.
- Find the probability and odds of events.

Multiplying Probabilities

- Find the probability of dependent events.
- Find the probability of two independent events.

Probability with Combinations or Permutations

- Find the theoretical probability of a favorable outcome
- Use combinations or permutations to determine the number of ways an event can occur

Probability with Combinations and Permutations

- Quantify outcomes using combinations and permutations
- Use combinations and permutations to compute probabilities of compound events

Decision Making Using Probability

- Calculate probabilities and make decisions in modeling situations
- Construct a theoretical probability model from all possible outcomes

Basic Statistics

- Create displays of qualitative and quantitative data
- Describe the shape of a distribution
- Identify data types

Normal Distributions

- Calculate the probability of a binomial experiment